

SURVIVAL A MINI GAME OF THE ZOMBIE APOCALYPSE

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SURVIVOR NAME: _____

PRE-APOCALYPSE ROLE: _____



**SURVIVAL
DIE (SD)**



SD STEPS: d4 ↔ d6 ↔ d8



QUICK REFERENCE RULES

Starting SD: d6 | Danger Level (DL): 1 to 4

CORE RESOLUTION

Roll your **Survival Die (SD)** vs. the **Danger Level (DL)**.

- **Success (Roll > DL):** You overcome the challenge.
- **Failure (Roll ≤ DL):** You fail. Drop your SD one step (e.g., d6 → d4).
- **Note:** d4 is the minimum. A d4 cannot succeed against DL 4.
- **Death (Roll a 1):** Your Survivor immediately dies.
- **Benefit (Roll max die value on a Success):** Step your SD up one step (max d8) OR add it to the Resource Pool (if using those rules).
- **Pre-Apocalypse Role (1/session):** Turn a failure into a success OR survive a roll of 1 (action still fails, drop SD step, but avoid death).

ZOMBIES ARE REAL SOCIETY COLLAPSES AROUND YOU AND YOU'RE TRYING TO SURVIVE

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